

---

Subject: Re: Obelisk Glitching

Posted by [Blazer](#) on Fri, 12 May 2006 04:33:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

There are server side fixes for obelisk glitching.

One of them (ssaow) warns the player that they are glitching and if they keep doing it, kicks them.

There is another fix (not sure who released it), that modifies the obelisk weapon softpierce setting so that instead of firing and "missing", it always hits, thus preventing glitching.

Note that even with those fixes, you can still "glitch" the obelisk by keep poking your head out and back in before you get hit...this can be considered glitching (or mistaken for it) depending on the rules of the particular server you are playing on.

---