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Subject: Re: Tank Bots + Better AI Bots

Posted by PaRaDoX on Fri, 12 May 2006 03:10:09 GMT

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Yeah, this is how you make them mean

[http://renegadehelp.awardspace.com/index.php?page=tutorials/bak\\_index.htm](http://renegadehelp.awardspace.com/index.php?page=tutorials/bak_index.htm)

and to get them to stop hitting the walls and stuff, go to the top then look for pathfinding then go to Generate Sectors

this is not the best place to ask about modding, if you want a quick response. Im still waiting for someone to answer one of mine from way back!

Hope this helps, PaRaDoX

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