

---

Subject: Tank Bots + Better AI Bots

Posted by [piotrkol1](#) on Thu, 11 May 2006 00:15:46 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Well I got my Co-op maps to work but I am having some problems with the bots. Well first of all which scripts must be added to get tank bots to work? Secondly, I got my AI soldier bots to follow a waypath but they walk along it, anyway to get them to run? Thirdly, my AI soldier bots are shit and they barely even put up a fight. They always run into stuff and cant get around it. And its forever for them to start shooting at you. Any ideas how to make em better? Thanks a lot!

---