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Subject: Re: Try my map.

Posted by [Oblivion165](#) on Wed, 10 May 2006 17:55:49 GMT

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i walked it all out, no problems here. The only thing i can think of is that i havent updated to the newest scripts yet. But i doubt there is anythign in there that would do it.

this map reminds me of my halloween maps...hehe

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