Subject: Re: looks like xwis dosnt care any more
Posted by Kanezor on Fri, 05 May 2006 21:42:34 GMT
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mrpirate wrote on Fri, 05 May 2006 16:22Honestly, I think Renegade was more fun before all the stupid bullshit that most servers run was around. I enjoy Renegade in its pure form, and I don't think I should have to download CP2 just so your newbie-ass server's mod to make everyone in the tunnels stealth can work. Sorry.

Put it this way: if you don't like it, then run your own server. Not to mention that there are plenty of servers that don't run various "balance-changing" things. All of the 'new' crates chances can be changed server-side. If the chance is zero, then you obviously will not be using it. But you will still be able to take advantage of faster map load times. If you don't want to use the karate kicks and shit, then don't use them. If you don't want the music, then set your game's music volume to 0. I did that long before CorePatch 2, because music is played during the single-player campaign and I didn't like it then, either. What is it that you don't like about the radio emoticons? I like them. They show you where someone is when they say something on the radio. They don't show up for the enemy team, so it won't reveal your position to them (eg, SBH or stank). If you don't like the servers using custom scripts, then don't play on servers with custom scripts. Personally, I think they're worth it just for the faster map load times and various map bug fixes. The faster map load times can earn you an extra 40 or 50 credits from the refinery trickle, which at the beginning of a game can make a hell of a lot of difference when multiplied by your whole team (especially with !donate and etc).