
Subject: Re: Ren X...

Posted by [Tunaman](#) on Fri, 05 May 2006 18:51:54 GMT

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EatMyCar wrote on Tue, 02 May 2006 17:19 I was experimenting with ACK's med from Field_TS (I know its ACK's, im not going to release it for public use, I just wanted a testbed tank.)...this is what I got from opening V_GDI_MTNK.W3D and renaming it to V_GDI_MEDTANK.W3D...

-Edit-

Apparently it wont upload TGAs. anyway, here's a pic of the med. It's AI controlled, I aimed at it, and the game doesnt pick it up like normal (ie: when you point a weapon at a vehicle.), you can move through the vehicle, AI cant harm it/cant be destroyed (Unless pre-trgged via campaign.), cant leave Factory.

You probably need to set the collision for it.. Lemme go open up RenX and see what you should probably check.

Edit: After rereading your post I don't really know what's the problem and I dunno how to delete my post either. ;(
