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Subject: Re: C&C 3

Posted by [PlastoJoe](#) on Thu, 04 May 2006 20:57:35 GMT

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I don't think that EA has the attention span to spin that far off of Generals. Besides, the way they made Generals makes it hard to create any type of FPS from it, due to the fact that it has no story at all. There would be no single-player, only multiplayer. And we all know that C&C doesn't transfer well without a single-player mode.

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