
Subject: Re: 1000 point characters "ob walking"
Posted by [mision08](#) on Wed, 03 May 2006 00:42:07 GMT
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Field is where this tactic is most relevant. I can use a hotwire or any character for that matter to set an ion next to the PP (at the end of the knee wall) at under. All without ever taking a hit from the obelisk. There is no way in hell you can walk out of the tunnel and into the ref at Field without taking a hit, so you need the 1000 credit character. As a matter of fact, @ Under I have set an ion at the PP and made the long walk to the back door of the HON all with a hotwire. Walk into Nod's base with a hotwire and an ion, and take out the hand and the PP with the base defenses still operational.
