Subject: Re: Buffer Posted by Kanezor on Mon, 01 May 2006 03:48:47 GMT View Forum Message <> Reply to Message

One thing you can do is to avoid the use of the "/multi" or "-multi" switch. I've found that my RenGuard 1.03 installation hemorrhages memory when I use the switch. RenGuard doesn't support the "/multi" switch anyways, so I've stopped using it.

If you don't know what I'm talking about, then you're probably not using it anyways, and should just ignore me...

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums