
Subject: Re: Level Release: The Woods Today
Posted by [YSLMuffins](#) on Sun, 30 Apr 2006 02:27:59 GMT
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I hope to see this map on servers, but I'm surprised. Is there no vis work? My FPS drop dramatically depending the direction I'm facing, and this is in lan mode. I should be able to maintain 60 fps easily, but occasionally on this map it drops down to 20.

I also think the ambient lighting could be increased for this map. I get headaches looking at things too dark or too bright on my LCD, and of course I up the brightness/contrast to play games.

Other than that, I like it; I love the texture work on the buildings. The layout should make for great tank battles.
