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Subject: Re: Generals Editing Forum  
Posted by [Oblivion165](#) on Fri, 28 Apr 2006 18:45:48 GMT  
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Awsome, awsome.

And for the record, for the search function in-case someone looks for this information later:

Generals Csf (Generals.cfs) can be edited with CFSEditor 1.0 and this is where the strings for the entire game are stored.

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