
Subject: Re: had to keep a promise...

Posted by [Sniper_De7](#) on Wed, 26 Apr 2006 00:39:04 GMT

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I have to agree with Aircraftkiller as renegade really doesn't take much skill to be good. The fact that guns shoot where they're pointing even when holding down the button makes it extremely easy. As with tanks, it's just a matter of getting used to aiming in front of them or behind them or wherever. The fact that there's little skill doesn't dismiss the fact if it's fun or not, however. It's just that generally anyone can become good at it if they actually tried.
