
Subject: Re: NOD rushes problems(under)

Posted by [Sniper_De7](#) on Wed, 26 Apr 2006 00:22:59 GMT

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odd :\ I could buy a single art and still win pretty much by myself, just as long as random people buy vehicles and can take a few hits instead of them all focused on me. That said, Nod can easily beat GDI just that it more depends on how good GDI is versus how good Nod is, GDI has an advantage, but not so much that it's game over if they have the field. In fact, it's generally best for GDI to not rush up to where they can shoot the airstrip, since Nod can shoot from generally anywhere in their base and hit them. So it's best for GDI to back up to where they can all shoot any Nod that come out. So generally, a smart art who knows what he's doing can generally destroy them one by one if he had a tech or even if he didn't
