
Subject: Re: NOD rushes problems(under)
Posted by [Dover](#) on Tue, 25 Apr 2006 21:16:26 GMT
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C&C_Under is death for Nod. Nod are incapable of maintaining a seal on GDI's entrance the way GDI can shut down Nod's. If you're Nod and you havn't taken out the WF, the ref, or the PP in the first ten minutes, you might as well give up and fuck around as an SBH.
