Subject: Re: Dont Kill The Drivers!!!
Posted by Dover on Mon, 24 Apr 2006 18:40:18 GMT

I'm talking about Free characters. Of course I would kill a PIC Syndey or a Gunner in an APC rush. I wouldn't kill engineers though, nor would I kill shotgun troopers. As for the warning the base, they're going to warn anyways, aren't they? The idea is that they have less manpower in defense if you leave them stranded in the field.

Edit: I missed the thing on killing for points. Killing an Engineer gives you...1 point? Or 2. I'm not sure, but either way I'd rather have the 800 for destroying a building.