
Subject: Re: Has the obelisk glow ever worked?
Posted by [mac](#) on Mon, 24 Apr 2006 09:39:27 GMT
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Obelisk glowing (the animation) worked since BHS.dll 1.9 (scripts 1.9), try the scripts.dll stuff in CP1..

I remember testing it - no doubt that it worked. if it doesn't work anymore, it might be broken. No SSAOW was needed to make it work.
