
Subject: Re: Command and Conquer Online?
Posted by [Anthrax](#) on Sun, 23 Apr 2006 16:54:42 GMT
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This is Renegade on the Unreal 3.

Commando is Tiberian Dawn on the Source Engine.

As I said before, I came to a decision that the Unreal 3 Engine was more suited for Renegades sort of gameplay.
