
Subject: Re: Help with scripts&Neutral PT's
Posted by [agent_CDE](#) on Fri, 21 Apr 2006 21:47:34 GMT
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Relating to the neutral PTs: I have no idea what I'm talking about, but would it be possible to write a script that would ally the PT to GDI/Nod as a player of that team approached it, allowing them to use it? Logically one would have it go neutral again once no-one is standing in front of it.

The most obvious problem is figuring out what to do if both a Nod and a GDI player are within range to trigger the PT ally script, in which case perhaps the PT should stay neutral, if possible?
