
Subject: Haunted House 2 - RELEASED (check page 6)
Posted by [JRPereira](#) on Sat, 10 May 2003 08:09:08 GMT

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Ah, I see. Well I'm pretty sure I'm going through with the expansion of haunted house so I won't have time to work on anything else for 2-4 weeks at least. I need to learn how to better model some things to do the expanded version of the map as well, so it might take longer.

A chunk of the work will be replacing some of the dsapo objects with stuff that's more unique and specific to the map. I'm not that great of a modeler so it'll take some work.

For the expansion, I'm most likely going to add some locked doors to the map that there will be keys available for -- a couple with extra weapons in them, and also some that would be good for cops and robbers games. (anyone have a sound that sounds like a locked door with the handle being turned to no avail?)

I'm also considering adding teleporters, if I can find an explanation as to how to do 'em.
