

---

Subject: Scripts

Posted by [Blazer](#) on Sat, 10 May 2003 07:47:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Dante with a bit of mix editing server-side, and some customizations, each map can have a different c130 drop script...

Dante is absolutely right. In fact AGES ago (before the flying patch) Abjab and I came up with c130drop scripts for each of the renegade levels, and I had a mother-of-all batch files that would automatically change it for each level. The end effect was that both teams got their flying vehicles.

---