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Subject: Re: What you hate about C&C in general(mainly the EA ones)

Posted by [Demolition man](#) on Mon, 17 Apr 2006 12:10:21 GMT

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Berkut wrote on Sun, 16 April 2006 03:06

I have a demo for a game called (I think), Empire: Dawn of the Modern World. It allows you to zoom in on the map by rolling the mouse wheel (the graphical detail of the units is only slightly less than that of Generals), and if you continue to roll the wheel, the camera shifts downwards to a more 1st person perspective to see your units up close. I think the game also lets you rotate the camera as with Generals.

I am not talking about zooming IN but zooming OUT. In 3d rts games you build like 4 buildings and the screen is full. I want to see a big part from my base like in 2d rts games.

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