
Subject: Re: CP 1 and 2 Maps: Biased towards Nod?
Posted by [DarkDemin](#) on Mon, 17 Apr 2006 08:45:16 GMT
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Blazer wrote on Sun, 16 April 2006 22:25 Jeep Rubi wrote on Sun, 16 April 2006 17:15 I know how to make a stealth revealer thing on a map if anyone wants to make one.

So you are offering to release a stealth-hack?

no no no, I think he is saying like a token you pickup that reveals stealthed units.
