
Subject: Re: ***Need a Renegade Server?***

Posted by [Kanezor](#) on Mon, 17 Apr 2006 02:11:27 GMT

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Ahh, forgive me. I was thinking that the F8 -> FPS display was showing data in KBytes/sec rather than KBits.

It does always seem to max out at my maximum downstream KBytes rather than KBits... And I do recall someone mentioning long ago that Renegade uses a shitload of bandwidth compared to other games, which is why I thought the KBPS display was KBytes rather than KBits.
