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Subject: Re: What you hate about C&C in general(mainly the EA ones)

Posted by [Berkut](#) on Sun, 16 Apr 2006 03:06:46 GMT

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Goztow wrote:I mean put your yuri disc in one drive and put a random disc in the other drive.

Thanks. I'll try out your server today, if I have time. When I first read about the specs, it seemed more "pure" than the other servers, anyway (no modifications, only limited command usage).

Oblivion165I HATE the Generals Menu. Like we want to wait for that to load every... time.

My computer loads the menu in less than five seconds, de-lags in an additional five. I still could not understand why YR had such a frikkin long loading time, though.

Demolition ManI mainly hate the lack of the battle field you can see.

I have a demo for a game called (I think), Empire: Dawn of the Modern World. It allows you to zoom in on the map by rolling the mouse wheel (the graphical detail of the units is only slightly less than that of Generals), and if you continue to roll the wheel, the camera shifts downwards to a more 1st person perspective to see your units up close. I think the game also lets you rotate the camera as with Generals.

EDIT: Close-up of siege consisting of 50 Big Berthas + ship-based artillery barrage > ...no ships in Generals multiplayer modes.