Subject: Scripts
Posted by [REHT]Spirit on Fri, 09 May 2003 21:02:31 GMT

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Dantei still don't see the draw to c130 drop cinematics that only drop on Nod side...

it is possible to drop on both sides when the c130 comes in, yet i always see them so one sided...

Aye, we haven't quite figured out how to make it drop on both sides in more then one map. That's why he does things like add orcas and stuff. For some reason or another he's going more for "jam whatever you can with whatever animations you can to make the greatest and neatest effect" scripts atm.

Personally I don't care so long as it looks cool

And in my opinion, the mutant one is balanced. SP mutants are weak on their own, do a lot of damage in groups, yet still have not a lot of HP. So long as you can keep them off the tiberium, you'll have no prob knocking them off. I've listened to storys he's told me about this and "GDI is usually the team winning mainly due to the fact that they get a lot of points from killing mutants".

Plus he tries to stick to server-side modding with c130s, so he doesnt normally do custom paths.