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Subject: Re: Level editor - Presets are empty  
Posted by [handelfix](#) on Sat, 15 Apr 2006 19:32:24 GMT  
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Ok,...not ok...

there is no "objects.ddb" and no "preset folder"

AND there is no one created when i create a new mod...

ok found the objects.ddb in the Always2.dat and now the editor is crashing when i load a mod with the presets...

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