
Subject: Revamped Stealth Generators

Posted by [Halo38](#) on Fri, 09 May 2003 18:20:58 GMT

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BlazerIs the generator itself always visible, and I assume if the enemy destroys it, everything in its zone decloaks.

I imagine stealth zones would be havens for snipers

Yes the generator is always visible, They can be setup to be destroyed and the zone deactivates.

True, if I were a sniper i'd be in a stealth zone, some thought needs to be considered when placing them, but think of this..... they would be perfect for hourglass if placed in the base, when nod wants to build up a flame tank rush and keep them a secret, without having one guy constantly shouting "get behind the hand!! get behind it now!!"
