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Subject: Re: what is the worst of renegade.  
Posted by [Berkut](#) on Fri, 14 Apr 2006 02:14:38 GMT  
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Explain.

PS:

mrpirate wrote on Thu, 13 April 2006 19:00  
Let's be friends.

You change your mind pretty quick.

PPS: Three-mine-stack at head-height = instant death to moron who doesn't watch where he is going. Including the moderator who !n00bed me for it

Though, I would understand if I was being !n00bed for throwing down 30 in the same spot. (Watched an idiot do that once. Not only did it leave the base unprotected, but the enemy saw the mines, walked around them, and proceeded.)

PPPS: This practice allows for close medic support in the tunnels, as well as covers their retreat. I saved quite a few people because their pursuer ran into a mine-stack.

And... I never use more than six mines in an entire map. The other 24 are usually thrown in the PP by some random n00b.

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