
Subject: Re: RenGuard Update!
Posted by [Shadow2256](#) on Tue, 04 Apr 2006 21:25:43 GMT
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Well, I am not like punk. Remember, I don't use my abilities for destructive purposes (Any longer). There is one major difference in situations here also. Punk and any other cheaters would always come here to complain and post enraged topics. I am not here for that. I shouldn't even be considered a cheater anymore even though some of you may disagree with me. Now on to answering your questions Goztow. Oh and BTW, thanks for treating me with respect.

Although you may not understand how in the world there could be a balance of anti-cheaters and cheaters, there is truth to it. Think about it, if there were never any cheaters what-so-ever (which is highly unlikely), where would people get their inspiration? Believe it or not, there are a TON of modders and mappers out there who started out as cheaters. We all began as something, wether we liked who we were or not. Every day Modders, mappers, scripters, and cheaters find something new about Renegade. Each group contributes its part to discovering more of how Renegade works.

You may say, "Well how are cheaters contributing? They only wish to destroy our work.", I have to disagree with that state ment in a sense because it is partially false. When a cheater decides he is going to find out a new way to hack Renegade, he has to research the way it runs. He needs to understand what makes it tick. It is the exact same thing with scripters, modders and mappers. Each of those four groups contribute and improve Renegade. Cheaters are partially what made this game what it is today. Every time they cheat, the scripters (i.e. jonwil) make new scripts which improve the way Renegade works, while countering a cheaters technique. Not only that, but it is a heck of a lot easier to learn how to begin cheating and making cheats, than to start off making mods and maps and scripts.

The balance is truthfully between the four groups (Scripters, Modders, Mappers, and Cheaters). Destroy one, and it causes the downfall of another. You can't tell me jonwil hasn't gained experience from having to update scripts to stop cheating. And while doing that, he learns new ways to Improve gameplay performance.

Not all cheaters are noobs either. Remember I used to be a moderator of the UC C&C Renegade section. I have seen my fill of leechers and noobs pass through. The people who actually know what they are doing, rarely cheat at all. That's a fact. I find playing fair, funner than playing with cheats because you don't have to watch your back, and because it gets boring being god of renegade lol.

If you need any more explaining, feel free to ask me. I really feel I didn't answer your questions very well. So, just re-word or tell me to re-explain.

Thanks
