
Subject: Back from the grave, back in servers.

Posted by [EatMyCar](#) on Mon, 03 Apr 2006 21:53:33 GMT

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Either you like me, hate me, or rly dont give a fuck, im back. Lost my Ren for a year untill TFD came out. Its good to be back, anyway...I want to make a texture request for the Nod light tank. Anybody here interested in re-texturing the tank with the textures of the Nod bradley from the betas? If I could use the actual model ingame, I wouldnt ask for a retexture, so just a reskin of the v_nodtank.w3d will have to do. Of course, i'll post up the texture files of the bradley if anybody actually wants to do it...
