Subject: Re: Thoughts on 2.7 and beoynd Posted by jonwil on Sun, 02 Apr 2006 22:34:26 GMT View Forum Message <> Reply to Message

I dont know if per-map loadscreens will work or not. It depends on where in the load process the map mix file is opened and read. But I will see what I can do.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums