

---

Subject: Re: Thoughts on 2.7 and beoynd  
Posted by [jonwil](#) on Sun, 02 Apr 2006 22:34:26 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I dont know if per-map loadscreens will work or not. It depends on where in the load process the map mix file is opened and read.  
But I will see what I can do.

---