
Subject: Re: AGT machine guns 'Out Of Line'
Posted by [Dan](#) on Sun, 02 Apr 2006 20:59:36 GMT
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Jonwil... can you not write a script which is identical to the current AGT script, except the guns are rotated 90 degrees? This will give the modder the option of having the AGT at 90 degree angles and still have the guns in the correct positions.
