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Subject: Re: Thoughts on 2.7 and beoynd  
Posted by [Mad Ivan](#) on Sun, 02 Apr 2006 14:23:50 GMT  
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i have some questions:

Is it possible to make it so Renegade will use loadscreens, located in the map's mix file, instead of the default ones?

On the same wave, is it possible to make it so renegade will use different loadscreens, depending on what the map's name prefix is?

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