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Subject: Re: AGT machine guns 'Out Of Line'  
Posted by [CrazyBastard](#) on Sun, 02 Apr 2006 02:35:11 GMT  
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Aparently not, well physically you can in Level Edit but the guns still appear in the same place... I learned something today... AGTs must be facing in a certain direction

Explains why on most maps like Cairo and Cliffs where theres more than 1 agt that they are all facing in the saem direction...

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