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Subject: Re: Grenadier vs. everyone else

Posted by [Spoony\\_old](#) on Sat, 01 Apr 2006 07:59:35 GMT

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Crime8768 wrote on Mon, 27 March 2006 13:20: Grenadiers may be a basic class, not have much health, and are only for gdi, but dont look at it that way, the grenadier is way more powerful than you can imagine, and im not lying when i tell you i was playing the complex map, had a grenadier, was in the tunnels, with 2 sakuras and an SBH shooting at me, i almost killed the sbh (he had about 30 hp left id say), and killed one sak, and slightly damaged the last one, then i got badly hurt and ran off.

So your opponents were completely abysmal at the game. That doesn't mean the grenadier is good at anti-infantry.

Crime8768 wrote on Mon, 27 March 2006 13:20: its the most damaging (to tanks and infantry) first class you can get.

no, it isn't. Most damaging to tanks: engineer. Engineers can rape a vehicle if you can get close, or failing that you can at least delay their rush for moment while they reverse to avoid getting C4'd, giving those on your team who actually have weaponry more time to destroy them. Most damaging to infantry: overall GDI soldier.

Crime8768 wrote on Mon, 27 March 2006 13:20: Its grenades arch and bounce off walls, so if someone is in a crows nest above you, you can still hit them, and if theyre behind a wall and so are you, you can bounce it off the ground or theyre wall to kill/hurt them.

big deal, they still don't do much damage

Grenadiers are good on Field for getting money quick, and for killing harvesters on field and cityfly. Other than that if you have no money or the barr is dead, you're much better off with a GDI soldier or engineer.

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