Subject: Re: Best sniping post?

Posted by Dover on Thu, 30 Mar 2006 07:03:24 GMT

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Crime8768 wrote on Tue, 28 March 2006 16:52As some of you (but probably not many because its well hiden) know, in th islands map there is a hole in he nod base which shows you almost all the land ajoining the gdi and nod bases, it is in a very dark hard to see crevace, which can only be reached by climbing up fairly high. You become a tech and put C4's near the entrance (which is easy for its a hole), once you have enough to keep intruders out, you get a sakura/S-SBH and watch the field, when enemie infantry come by you can peck em off and theyll never see you, especially if your sakura in here dark outfit, youll blend in completely.

Its also a great place to shoot rails and even ion cannon charges (if you have an PIC or if you get there as a gdi person), because with incoming tanks you can attack them and they'll LITERALY never know what hit them.

Obvious.

You're a newb. Don't talk