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Subject: Re: wall sliding

Posted by [Crime8768](#) on Wed, 29 Mar 2006 01:49:18 GMT

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Eh... i have noticed this as well, but you dont have to mash any button, just take your mouse and keep it barred to whichever direction your character is sliding down on.

BTW: You can do this trick on the sides of the towers in the nod and gdi bases on city/city flying. Its very hard to do but you have to bar to the direction as i said and if you fall faster than normal press your jump button, you will fall without much damage or none.

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