
Subject: Re: Thoughts on 2.7 and beoynd
Posted by [danpaul88](#) on Tue, 28 Mar 2006 22:25:12 GMT
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Nightma12 wrote on Tue, 28 March 2006 19:03Quote:Console Command/engine call to get the time remaining/time limit for the game if I can figure out how

whats the point in that?

game_info anybody?

I am guessing it could be used to trigger scripts, such as When time left < 5 mins destroy HON, barracks or something, wacky example but you never know what people might want to do with something like that
