Subject: Re: Thoughts on 2.7 and beoynd

Posted by Cat998 on Tue, 28 Mar 2006 06:58:16 GMT

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Whitedragon wrote on Tue, 28 March 2006 08:40I dont think The_Game()->TimeRemaining_Seconds works right, it always seems to return garbage when i use it.

Change the data type from int to float and it will work