Subject: Re: Thoughts on 2.7 and beoynd
Posted by Cat998 on Tue, 28 Mar 2006 01:31:59 GMT

jonwil wrote on Tue, 28 March 2006 01:27
Console Command/engine call to get the time remaining/time limit for the game if I can figure out how

Whats wrong with The_Game()->TimeLimit_Minutes and The_Game()->TimeRemaining_Seconds ?