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Subject: Grenadier vs. everyone else

Posted by [Crime8768](#) on Mon, 27 Mar 2006 18:20:12 GMT

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Grenadiers may be a basic class, not have much health, and are only for gdi, but dont look at it that way, the grenadier is way more powerful than you can imagine, and im not lying when i tell you i was playing the complex map, had a grendier,was in the tunnels, with 2 sakuras and an SBH shooting at me, i almost killed the sbh (he had about 30 hp left id say),and killed one sak, and slightly damaged the last one, then i got badely hurt and ran off.

The greandier has 3 things going for it.

1: its the most damaging (to tanks and infantry) first class you can get.

2: Its grenades arch and bounce off walls, so if somone is in a crows nest above you, you can still hit them, and if theyre behind a wall and so are you, you can bounce it off the ground or theyre wall to kill/hurt them.

3: They have area damage, which most weapons dont, and no basic class has (except the flamethrower but its not really area damage).

Somtimes i pass up on higher class characters even when i got money to use then grenadier because they have alot of pwer in them, ive killed people in 1 hit before , 1 hit to the head = instant death for everyone except 3rd class characters.

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