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Subject: Re: new total conversion

Posted by [Mad Ivan](#) on Mon, 27 Mar 2006 17:32:18 GMT

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yup, that makes pretty much sense

Review your storyline, based on dude#1's corrections and my suggestions and you'll have something appealing to the players

Good luck, and most of all, have fun!

Almost forgot: This mod is included in my modwatch, dont forget to keep us updated here as well

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