

---

Subject: Re: scripts.dll 2.6 is out  
Posted by [Titan1x77](#) on Mon, 27 Mar 2006 09:27:54 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Quote:new functionality to set and get the vehicle limit (as console commands and as engine calls)

Nice!!...Knew it was only a matter of time.

can this be set in LE with a script or is this only server side like the mine limit?

either way, great job!

---