
Subject: Re: Army attack on public server
Posted by [w0dka](#) on Fri, 17 Mar 2006 14:01:02 GMT
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Whitedragon wrote on Mon, 13 March 2006 20:42 This is called massing.
It is NOT a bug, in fact it encourages teamwork. It is fully supported by myself, the current main coder of SSAOW, and vloktboky, the original creator of the vehicle shell feature.

i quote you next kickvote ^^

Just a little question... can anyone modify this that all vehicles let a wreckage on destruction?
