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Subject: Red Alert: A Path Beyond -- 0.9935 Goes Gold!  
Posted by [PointlessAmbler](#) on Wed, 15 Mar 2006 04:26:26 GMT  
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Hi there, all of you out in Renegade land. I'm happy to announce to you guys that our 0.9935 patch has completed testing and is awaiting compilation. With any luck at all, it will be out before the end of this week. A full change log will be available at our website in a few days. This patch will feature both a full installation (for those of you who no longer have any prior versions of Renegade Alert installed on your system) and an incremental patch for those of you who do.

This patch also marks the final public release (provided everything goes well) before our 1.0 release, which will feature many new units, maps, and redone graphics for all units, vehicles, and buildings. Stay tuned for updates regarding the 1.0 release, as they'll be coming at you with increasing frequency now that 0.9935 is ready to go.

Hope you enjoy the new patch!

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