
Subject: Re: SWMOD Updates

Posted by [Oblivion165](#) on Wed, 15 Mar 2006 04:13:53 GMT

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Mad Ivan wrote on Tue, 14 March 2006 22:30this mod will probably be my debute in mapping,lol.
I already have a very simple, but interesting idea for a map

BTW, HTMLGod, will mappers be allowed to modify existing infantry models?

The last i hearded from him was that you will be able to do what you wish.

Also I completed the TC Leveledit.

So all it has to do is be released.

File Attachments

1) [Clipboard01.jpg](#), downloaded 471 times

