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Subject: Re: Violent-game ban

Posted by [Nukelt15](#) on Tue, 14 Mar 2006 16:23:08 GMT

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Alright, Feet, tell ya what: you can be our guinea pig on this. Since violence in entertainment is supposedly such a bad influence on minors, howzabout you start off the good example by giving up EVERYTHING violent until your 18th birthday (I'm betting good money that you haven't reached it yet). TV is right out, so are any videogames not rated E-10 or lower, most comic books, Rap and Metal music, and any book not found in the children's section of the bookstore.

Or you could ponder this novel little concept for a while: violent video games are great stress relief. By allowing folks to act out their darkest urges in a virtual world, fewer people will be inclined to go out and do those sorts of bad things in real life. Ever wanted to frag somebody when they've cut you off at the intersection (assuming you can drive, and if you can you understand this plenty)? Rather than bottling it all up and winding up with a bad case of Road Rage somewhere down the line, go home and fire up GTA, where you can whip out a rocket launcher and BLAST that sorry son-of-a-bitch. Work nothing but a stress-fest? Drop a tornado on the corporate section of your SimCity. Violent games aren't bad for you at all (assuming, again, that you have responsible parents and not hack-offs who let the TV raise their spawn)- they're actually very good for you mentally.

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