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Subject: Core patch 2 map Snow

Posted by [Goztow](#) on Tue, 14 Mar 2006 10:31:43 GMT

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The Core Patch 2 - map Snow has several bugs in it. Some GDI Purchase terminals don't work and the NOD vehicles stay on the red part of the airstrip.

Will this problem be solved? i now have the CP1-version of Snow in my rotation but this makes my gamelog turn off for no reason on this map.

So my question: can this map be remade (it should be very small changes) and posted here, plz, so I can get it back to how it needs to be. I like Snow and it would be a pity that we need to take it out of the rotation for this reason.

Thanks in advance.

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