Subject: Re: Army attack on public server
Posted by flyingfox on Mon, 13 Mar 2006 19:55:47 GMT

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I think this is definitely an abuse of the 'wreckages' mod. As far as I know, the mod was never created so that teams could get more vehicles than their vehicle limit allows.

However, since the mod makers haven't corrected this issue, it would seem that they either can't correct it or don't mind the exploit. If the wreckes were counted in as vehicles for the team whose wreckage it is (i.e. a team's vehicle limit doesn't go down until their former-vehicle-now-wreckage is destroyed), then people wouldn't be able to do these exploits. It's unethical at best, and not something you should post as a tactic...