
Subject: to Command & Conquer maybe?
Posted by [Alexraptor](#) on Sat, 11 Mar 2006 12:13:48 GMT
[View Forum Message](#) <> [Reply to Message](#)

I was just thinking, with all kinds of external applications around for Renegade, could it be possible to create a program that could communicate with renegade and get to know everything?

i had been thinking what if one could make a program that allows one to monitor everything thats going on without being in game, and i mean like in CnC graphics. the movement in game woud be translated into specialized units in a CnC type display.

A more ambitious idea is if the first is possible maybe one could make a commandable interface, in true CnC style you could point and click in a program, and the info would be sent in game and translated into mission objective tags like in single player.

So what do you think? is it even theoretically possible?
